

# Applied Linear Algebra

Textbook: *Applied Linear Algebra* by Olver and Shakiban

## 2.5 The Fundamental Matrix Subspaces

**Definition:** The **image** (or **column space** or **range**) of an  $m \times n$  matrix  $\mathbf{A}$  is the subspace:  $\text{img } \mathbf{A} \subset \mathbb{R}^m$  spanned by its columns.

$$\text{img } \mathbf{A} = \text{span}\{\text{cols } \mathbf{A}\} \subseteq \mathbb{R}^m$$

$$= \left\{ b \in \mathbb{R}^m \mid b = a_1 c_1 + \dots + a_n c_n \text{ where } a_i \in \mathbb{R}, \text{ and } c_i \text{ are columns of } \mathbf{A} \right\}$$

$$= \left\{ b \in \mathbb{R}^m \mid \mathbf{A}\vec{c} = \vec{b} \text{ has a solution} \right\}.$$

**Definition:** The *kernel* of  $A$  is the subspace  $\ker \mathbf{A} \subset \mathbb{R}^n$  consisting of all vectors that are *annihilated* by  $\mathbf{A}$ ,

$$\text{so } \ker \mathbf{A} = \left\{ z \in \mathbb{R}^n \mid \mathbf{A}\vec{z} = \vec{0} \right\} \subset \mathbb{R}^n.$$

**Example:**  $\mathbf{A} = \begin{bmatrix} 1 & -1 & 2 \\ -2 & 2 & -4 \end{bmatrix}$  ( $m = 2, n = 3$ )

$$\text{img } \mathbf{A} = \text{span} \left\{ \begin{bmatrix} 1 \\ -2 \end{bmatrix}, \begin{bmatrix} -1 \\ 2 \end{bmatrix}, \begin{bmatrix} 2 \\ -4 \end{bmatrix} \right\}.$$

Note: This is not a basis, as columns are dependent:

$$\begin{bmatrix} 1 \\ -2 \end{bmatrix} = -1 \begin{bmatrix} -1 \\ 2 \end{bmatrix} + 0 \begin{bmatrix} 2 \\ -4 \end{bmatrix} \quad (\text{in fact, all columns parallel})$$

Row reduced:  $\rightarrow \begin{bmatrix} 1 & -2 & 2 \\ 0 & 0 & 0 \end{bmatrix} = \mathbf{U}.$

So:  $\text{img } \mathbf{A}$  is one-dimensional, with basis  $\begin{bmatrix} 1 \\ -2 \end{bmatrix}.$

In general: A basis for  $\text{img } \mathbf{A}$  is given by the columns of  $\mathbf{A}$  with pivots.

So:  $\dim \text{img } \mathbf{A} = \# \text{ cols with pivots} = \text{rank } \mathbf{A}.$



**Caution:** The columns of  $\mathbf{U}$  with pivots are not a basis for  $\text{img } \mathbf{A}$ , and usually don't belong to  $\text{img } \mathbf{A}.$

For example:  $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$  in the previous example.

**Remark:** If  $\mathbf{A}$  is an  $m \times n$  matrix:  $\ker \mathbf{A}$  lives in  $\mathbb{R}^n$  and  $\text{img } \mathbf{A}$  lives in  $\mathbb{R}^m$ .

Observe: # cols with pivots is  $\dim \text{img } \mathbf{A}$ .

#cols without pivots is  $\dim \ker \mathbf{A}$ .

Conclude:

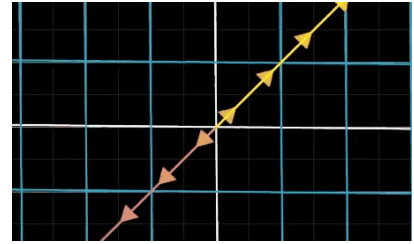
**Rank-Nullity Theorem:** Let  $\mathbf{A}$  be an  $m \times n$  matrix. Then  $n = \dim \text{img } \mathbf{A} + \dim \ker \mathbf{A} = \text{rank } \mathbf{A} + \text{nullity } \mathbf{A}$ .

*Intuitively:* the input is  $m$ -dimensional.

Each of  $m$  dimensions is either killed off (goes to  $\vec{0}$ ), or survives to the image.

**Example:**  $\mathbf{A}^{5 \times 7}$  of rank 3 has  $\dim \ker \mathbf{A} = ??$

$$= 4.$$



[see animation in class]

$\mathbf{A}^{6 \times 8}$  with  $\dim \ker \mathbf{A} = 2$  has *rank* 6.

**Example:**  $\mathbf{A} = \begin{bmatrix} 1 & -2 & 3 \\ -3 & 6 & -9 \\ -2 & 4 & -6 \\ 3 & 0 & -1 \end{bmatrix}$

$$\rightarrow \begin{bmatrix} 1 & -2 & 3 \\ 0 & 6 & -10 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}.$$

So first and second cols have pivots.

Thus,  $\begin{bmatrix} 1 \\ -3 \\ -2 \\ 3 \end{bmatrix}, \begin{bmatrix} -2 \\ 6 \\ 4 \\ 0 \end{bmatrix}$  is a basis for  $\text{img } \mathbf{A}$ , which is two-dimensional subspace of  $\mathbb{R}^4$ .

One-dimensional kernel of  $\mathbb{R}^3$ .

## Finding General Solutions

Fix  $\mathbf{A}$  and  $\vec{b}$ , and suppose there are two solutions:  $\mathbf{A}\vec{x} = \vec{b}$  and  $\mathbf{A}\vec{y} = \vec{b}$ .

Then their difference  $\vec{z} = \vec{x} - \vec{y}$  satisfies:  $\mathbf{A}\vec{z} = \mathbf{A}(\vec{x} - \vec{y}) = \mathbf{A}\vec{x} - \mathbf{A}\vec{y} = \vec{b} - \vec{b} = \vec{0}$ .

Conclude: The difference of two solutions  $\vec{z}$  is in the kernel of  $\mathbf{A}$ .

And, every solution  $\vec{x}$  can be written as  $\vec{x} = \vec{y} + \vec{z}$ , for any given solution  $\vec{y}$  and an element  $\vec{z}$  of the kernel.

Thus, if we know:

- $\ker \mathbf{A}$ , and
  - a single solution  $\vec{x}^*$  to  $\mathbf{A}\vec{x} = \vec{b}$ ,
- then we can find all solutions (!!).

**Theorem:** Suppose  $x^*$  is a solution to  $\mathbf{A}\vec{x} = \vec{b}$ . Then, all other solutions are of the form:  $x^* + z$ , where  $z \in \ker \mathbf{A}$ .

**Example:** Let  $\mathbf{A} := \begin{bmatrix} 1 & 0 & -1 \\ -1 & 1 & -1 \\ 1 & -2 & 3 \end{bmatrix}$  and  $\vec{b} := \begin{bmatrix} 3 \\ -2 \\ 1 \end{bmatrix}$ .

Row reduce  $[\mathbf{A}|\vec{b}]$  to get:  $\left[ \begin{array}{ccc|c} 1 & 0 & -1 & 3 \\ 0 & 1 & -2 & 1 \\ 0 & 0 & 0 & 0 \end{array} \right]$ .

Note  $c_3$  is free. So, if we set  $c_3 = 0$ , we find  $c_1 = 3$  and  $c_2 = 1$ .

So,  $x^* = \begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix}$  is one solution.

Next, find kernel. General solution to  $\mathbf{A}\vec{c} = \vec{0}$ .

$$\begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = c_3 \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$$

So,  $\ker \mathbf{A} = \text{span} \left\{ \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} \right\}$ .

Thus, *all* solutions to  $\mathbf{A}\vec{x} = \vec{b}$  are of the form  $\begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix} + c \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$ . This is the "**general solution.**"

**Example:** Let  $\mathbf{A} := [2 \ -1 \ 5]$  and  $\mathbf{A}\vec{x} = 6$ . Find general solution.

$\ker \mathbf{A} = (\text{vectors perp. to } [2 \ -1 \ 5]) = (\text{plane defined by } 2x - y + 5z = 0)$

Observe  $\mathbf{A}$  already reduced with  $c_2, c_3$  free.

$$\ker \mathbf{A} = \text{span} \left\{ \begin{bmatrix} \frac{1}{2} \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -\frac{5}{2} \\ 0 \\ 1 \end{bmatrix} \right\}.$$

One solution to  $\mathbf{A}\vec{x} = 6$  is ??

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \\ 0 \end{bmatrix}.$$

So, general solution is  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \\ 0 \end{bmatrix} + a \begin{bmatrix} \frac{1}{2} \\ 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} -\frac{5}{2} \\ 0 \\ 1 \end{bmatrix}.$

**Example:** Let  $\mathbf{A} := \begin{bmatrix} 1 & -2 & 0 \\ 2 & 3 & 1 \end{bmatrix}$ ,  $\vec{b} := \begin{bmatrix} 3 \\ -1 \end{bmatrix}$ . Find general solution.

Row reduce:  $[\mathbf{A}|\vec{b}] \rightarrow \begin{bmatrix} 1 & -2 & 0 & | & 3 \\ 0 & 7 & 1 & | & -7 \end{bmatrix} \rightarrow \dots \rightarrow \begin{bmatrix} 1 & 0 & \frac{2}{7} & | & 1 \\ 0 & 1 & \frac{1}{7} & | & -1 \end{bmatrix}.$  (one solution?)

So,  $c_3$  free. If  $c_3 = 0$ , then  $c_1 = 1$  and  $c_2 = -1$ .

So one solution is:  $\vec{x}^* = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}.$

Next, find  $\ker \mathbf{A}$ . General solution to  $\mathbf{A}\vec{c} = \vec{0}$ .

$$\begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = c_3 \begin{bmatrix} -\frac{2}{7} \\ -\frac{1}{7} \\ 1 \end{bmatrix}.$$

Thus, general solution to  $\mathbf{A}\vec{c} = \vec{b}$  is:  $\begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} + c_3 \begin{bmatrix} -\frac{2}{7} \\ -\frac{1}{7} \\ 1 \end{bmatrix}.$

**Example:** Characterize the image and kernel of  $\begin{bmatrix} 1 & -1 & 2 \\ -2 & 2 & -4 \end{bmatrix}.$

**Example:** Characterize the image and kernel of  $\begin{bmatrix} 1 & -1 & 0 & 1 \\ -1 & 0 & 1 & -1 \\ 1 & -2 & 1 & 1 \\ 1 & 2 & -3 & 1 \end{bmatrix}.$

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**Proposition:** Given  $\mathbf{A}^{m \times n}$ , the following conditions are equivalent:

- ♦  $\ker \mathbf{A} = \{\vec{0}\}$ , i.e., the homogeneous system  $\mathbf{A}\vec{x} = \vec{0}$  has the unique solution  $\vec{x} = \vec{0}$ .
- ♦  $\text{rank } \mathbf{A} = n$ .
- ♦  $\mathbf{A}\vec{x} = \vec{b}$  has no free variables.
- ♦  $\mathbf{A}\vec{x} = \vec{b}$  has a unique solution for each  $\vec{b} \in \text{img } \mathbf{A}$ .

**Proposition:** Given  $\mathbf{A}^{n \times n}$  (square), the following conditions are equivalent:

- ♦  $\mathbf{A}$  is nonsingular.
- ♦  $\text{rank } \mathbf{A} = n$ .
- ♦  $\ker \mathbf{A} = \{\vec{0}\}$
- ♦  $\text{img } \mathbf{A} = \mathbb{R}^n$ .

# The Superposition Principal

For homogeneous systems  $A\vec{x} = \vec{0}$ , superposition allows one to generate new solutions by combining known solutions.

For inhomogeneous systems  $A\vec{x} = \vec{b}$ , superposition combines the solutions corresponding to different inhomogeneities  $\vec{b}_i$ .

In physical applications, the inhomogeneities typically represent external forces  $\vec{f}$ , and solutions  $\vec{x}$  represent the responses of the physical apparatus. The linear superposition principle says that if we know how the system responds to the *individual* forces ( $\vec{f}, \vec{g}$ , etc.), we immediately know it's response to any combination thereof.

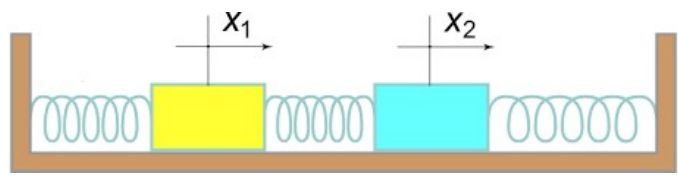
Suppose  $\vec{x}_1^*, \vec{x}_2^*$  are solutions to two inhomogeneous systems,  $A\vec{x} = \vec{b}_1$ , and  $A\vec{x} = \vec{b}_2$ , respectively (with the same coefficient matrix  $A$ ).

Consider the system  $A\vec{x} = c_1\vec{b}_1 + c_2\vec{b}_2$ , where the RHS is a superposition of the previous two.

Then a particular solution to the combined system is given by the same superposition of the previous solutions:

$$\vec{x}^* = c_1\vec{x}_1^* + c_2\vec{x}_2^*.$$

Proof:  $A\vec{x}^* = A(c_1\vec{x}_1^* + c_2\vec{x}_2^*) = c_1A\vec{x}_1^* + c_2A\vec{x}_2^* = c_1\vec{b}_1 + c_2\vec{b}_2.$



Spring-Mass Set-up

**Example:** The system:  $\begin{bmatrix} 4 & 1 \\ 1 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} f_1 \\ f_2 \end{bmatrix}$  models the mechanical response of a pair of masses

connected by springs, subject to external forcing  $\vec{f} \in \mathbb{R}^2$  (constant acceleration).

Solution  $\vec{x} = (x_1, x_2)^T$  represents displacements of masses, while entries of RHS  $\vec{f} = (f_1, f_2)$  are applied forces.

We can directly determine the response of the system  $\vec{x}_1^* = (\frac{4}{15}, -\frac{1}{15})$  to a unit force  $\hat{e}_1 = (1, 0)$  on the first mass, and the response  $\vec{x}_2^* = (-\frac{1}{15}, \frac{4}{15})$  to a unit force  $\hat{e}_2 = (0, 1)$  on the second mass.

Superposition now gives response  $\vec{x}$  of system to *any* general force  $\vec{f}$  since:

$$\vec{f} = \begin{bmatrix} f_1 \\ f_2 \end{bmatrix} = f_1\hat{e}_1 + f_2\hat{e}_2 = f_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + f_2 \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \text{ and hence}$$

$$\vec{x} = f_1\vec{x}_1^* + f_2\vec{x}_2^* = f_1 \begin{bmatrix} \frac{4}{15} \\ -\frac{1}{15} \end{bmatrix} + f_2 \begin{bmatrix} -\frac{1}{15} \\ \frac{4}{15} \end{bmatrix} = \begin{bmatrix} \frac{4}{15}f_1 - \frac{1}{15}f_2 \\ -\frac{1}{15}f_1 + \frac{4}{15}f_2 \end{bmatrix}.$$

**Theorem:** Suppose that  $\vec{x}_1^*, \dots, \vec{x}_k^*$  are particular solutions to each of the inhomogeneous linear systems

$$\mathbf{A}\vec{x} = \vec{b}_1, \quad \mathbf{A}\vec{x} = \vec{b}_2, \quad \dots \quad \mathbf{A}\vec{x} = \vec{b}_k, \text{ all having the same coefficient matrix } \mathbf{A}, \text{ and where } \vec{b}_1, \dots, \vec{b}_k \in \text{img } \mathbf{A}.$$

Then, for any choice of scalars  $c_1, \dots, c_k$ , a particular solution to the combined system  $\mathbf{A}\vec{x} = c_1\vec{b}_1 + \dots + c_k\vec{b}_k$  (\*)

is the corresponding superposition:  $\vec{x}^* = c_1\vec{x}_1^* + \dots + c_k\vec{x}_k^*$  of individual solutions. The general solution to (\*)

is  $\vec{x} = \vec{x}^* + \vec{z} = c_1\vec{x}_1^* + \dots + c_k\vec{x}_k^* + \vec{z}$ , where  $\vec{z} \in \text{ker } \mathbf{A}$  is the general solution to the homogeneous system  $\mathbf{A}\vec{z} = \vec{0}$ .

Therefore, if we know particular solutions  $\vec{x}_1^*, \dots, \vec{x}_m^*$  to  $\mathbf{A}\vec{x} = \hat{e}_i$  for each  $i = 1, \dots, m$ , then we can reconstruct a

particular solution  $\vec{x}^*$  to the general linear system  $\mathbf{A}\vec{x} = \vec{b}$ , by first writing:  $\vec{b} := b_1\hat{e}_1 + \dots + b_m\hat{e}_m$

as a linear combination of the basis vectors, and then using superposition to form  $\vec{x}^* = b_1\vec{x}_1^* + \dots + b_m\vec{x}_m^*$ .

**Example:** Find a solution  $\vec{x}_1^*$  to the system  $\begin{bmatrix} 1 & 2 \\ -3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ,

and a solution  $\vec{x}_2^*$  to  $\begin{bmatrix} 1 & 2 \\ -3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ .

Express the solution to  $\begin{bmatrix} 1 & 2 \\ -3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$  as a linear combination of  $\vec{x}_1^*$  and  $\vec{x}_2^*$ .

$$\left[ \begin{array}{cc|cc} 1 & 2 & 1 & 0 \\ -3 & 4 & 0 & 1 \end{array} \right] \rightarrow \left[ \begin{array}{cc|cc} 1 & 2 & 1 & 0 \\ 0 & 10 & 3 & 1 \end{array} \right] \rightarrow \left[ \begin{array}{cc|cc} 1 & 2 & 1 & 0 \\ 0 & 1 & \frac{3}{10} & \frac{1}{10} \end{array} \right] \rightarrow \left[ \begin{array}{cc|cc} 1 & 0 & \frac{4}{10} & -\frac{2}{10} \\ 0 & 1 & \frac{3}{10} & \frac{1}{10} \end{array} \right].$$

So:  $\vec{x}_1^* = \begin{bmatrix} \frac{4}{10} \\ \frac{3}{10} \end{bmatrix}$  and  $\vec{x}_2^* = \begin{bmatrix} -\frac{2}{10} \\ \frac{1}{10} \end{bmatrix}$ .

Observe that  $\begin{bmatrix} 1 \\ 4 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 4 \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ , therefore the particular solution we are seeking is

$$\vec{x}_3^* = 1\vec{x}_1^* + 4\vec{x}_2^* = \begin{bmatrix} \frac{4}{10} \\ \frac{3}{10} \end{bmatrix} + 4 \begin{bmatrix} -\frac{2}{10} \\ \frac{1}{10} \end{bmatrix} = \begin{bmatrix} -\frac{2}{5} \\ \frac{7}{10} \end{bmatrix}. \text{ And to check our work, observe that:}$$

$$\mathbf{A}\vec{x}_3^* = \begin{bmatrix} 1 & 2 \\ -3 & 4 \end{bmatrix} \begin{bmatrix} -\frac{2}{5} \\ \frac{7}{10} \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}. \quad \checkmark$$

# Adjoint Systems, Cokernel, and Coimage

**Definition:** The *adjoint* to  $\mathbf{A}\vec{x} = \vec{b}$  of  $m$  equations in  $n$  unknowns is  $\mathbf{A}^T\vec{y} = \vec{f}$  consisting of  $n$  equations in  $m$  unknowns  $\vec{y} \in \mathbb{R}^m$  with RHS  $\vec{f} \in \mathbb{R}^n$ .

On the surface, there appears to be no direct connection between the solution sets of a linear system and its adjoint. However, the two are linked.

**Definitions:** The *coimage* of an  $m \times n$  matrix  $\mathbf{A}$  is the image of its transpose,  $coimg \mathbf{A} = img \mathbf{A}^T = \{ \mathbf{A}^T\vec{y} \mid \vec{y} \in \mathbb{R}^m \} \subset \mathbb{R}^n$ .

The coimage coincides with the subspace of  $\mathbb{R}^n$  spanned by the rows of  $\mathbf{A}$ , called  $\mathbf{A}$ 's *row space*.

The *cokernel* of  $\mathbf{A}$  is the kernel of its transpose,  $coker \mathbf{A} = ker \mathbf{A}^T = \{ \vec{w} \in \mathbb{R}^m \mid \mathbf{A}^T\vec{w} = \vec{0} \} \subset \mathbb{R}^m$ , that is, the set of solutions to the homogeneous adjoint system.

The adjoint system  $\mathbf{A}^T\vec{y} = \vec{f}$  has a solution **iff**  $\vec{f} \in img \mathbf{A}^T = coimg \mathbf{A}$ .

Observe that if  $\mathbf{A}^T\vec{w} = \vec{0}$ , then taking the transpose of both sides:

$$(\mathbf{A}^T\vec{w})^T = \vec{0}^T \Rightarrow \vec{w}^T \mathbf{A} = \vec{0}^T.$$

So if we let  $\vec{r} := \vec{w}^T$ , we have:

**Definition:** The cokernel of  $\mathbf{A}$  can be identified with the set of all row vectors  $\vec{r}$  satisfying  $\vec{r}\mathbf{A} = \vec{0}^T$ , and therefore the cokernel is referred to as the *left null space* of  $\mathbf{A}$ .

**Example:** Find the *general* solution to the adjoint of  $\mathbf{A}\vec{x} = \vec{b}$ , where  $\mathbf{A} = \begin{bmatrix} 1 & -3 & -7 & 9 \\ 0 & 1 & 5 & -3 \\ 1 & -2 & -2 & 6 \end{bmatrix}$ .

First:  $\mathbf{A}^T = \begin{bmatrix} 1 & 0 & 1 \\ -3 & 1 & -2 \\ -7 & 5 & -2 \\ 9 & -3 & 6 \end{bmatrix}$ . Then solve the system  $\mathbf{A}^T\vec{y} = \vec{f}$ .

$$\begin{bmatrix} 1 & 0 & 1 & f_1 \\ -3 & 1 & -2 & f_2 \\ -7 & 5 & -2 & f_3 \\ 9 & -3 & 6 & f_4 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 1 & f_1 \\ 0 & 1 & 1 & 3f_1 + f_2 \\ 0 & 5 & 5 & 7f_1 + f_3 \\ 0 & 0 & 0 & 3f_2 + f_4 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 1 & f_1 \\ 0 & 1 & 1 & 3f_1 + f_2 \\ 0 & 0 & 0 & -8f_1 - 5f_2 + f_3 \\ 0 & 0 & 0 & 3f_2 + f_4 \end{bmatrix}.$$

This requires  $f_4 = -3f_2$  and  $f_3 = 8f_1 + 5f_2$ . We have one free column:  $y_3$ .

$$\text{Satisfying these yields: } \vec{y} = \begin{bmatrix} f_1 - y_3 \\ 3f_1 + f_2 - y_3 \\ y_3 \end{bmatrix} = \begin{bmatrix} f_1 \\ 3f_1 + f_2 \\ 0 \end{bmatrix} + y_3 \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix}.$$

First term on the RHS represents a particular solution,

the second is the general element of the cokernel:  $\ker \mathbf{A}^T = \text{coker } \mathbf{A}$ .

## The Fundamental Theorem of Linear Algebra

Observe that the rank of a matrix  $r$  (# of pivots), indicates # of independent columns, but also # of independent rows! Therefore:

**Theorem:** Given  $\mathbf{A}^{m \times n}$ , let  $r$  be its rank. Then,  $\dim \text{coimg } \mathbf{A} = \dim \text{img } \mathbf{A} = \text{rank } \mathbf{A} = \text{rank } \mathbf{A}^T = r$ ,  
 $\dim \ker \mathbf{A} = n - r$ ,  $\dim \text{coker } \mathbf{A} = m - r$ .

Proof in book.

$\mathbf{A}$  and  $\mathbf{A}^T$  have same rank, even though their row echelon forms are quite different and almost never transposes of each other.

## Basis for Subspaces

Given  $\mathbf{A}^{m \times n}$  with row echelon form  $\mathbf{U}$ , to find a basis for:

- ♦  $\text{img } \mathbf{A}$ : choose  $r$  columns of  $\mathbf{A}$  in which the pivots appear in  $\mathbf{U}$  (col space);
- ♦  $\ker \mathbf{A}$ : write gen. sol. to  $\mathbf{A}\vec{x} = \vec{0}$  as a linear combination of  $n - r$  basis vectors whose coefficients are the free vars;
- ♦  $\text{coimg } \mathbf{A}$ : choose  $r$  nonzero rows of  $\mathbf{U}$  (row space);
- ♦  $\text{coker } \mathbf{A}$ : write gen. sol. to adjoint system  $\mathbf{A}^T \vec{y} = \vec{0}$  as linear combination of  $m - r$  basis vectors whose coefficients are the free vars.

**Example:** Find dimension of, and a basis for, the subspace spanned by the following set of vectors:

$$\begin{bmatrix} 1 \\ 0 \\ -3 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 2 \\ -3 \end{bmatrix}, \begin{bmatrix} -3 \\ -4 \\ 1 \\ 6 \end{bmatrix}, \begin{bmatrix} 1 \\ -3 \\ -8 \\ 7 \end{bmatrix}, \begin{bmatrix} 2 \\ 1 \\ -6 \\ 9 \end{bmatrix}$$

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & -3 & 1 & 2 \\ 0 & 1 & -4 & -3 & 1 \\ -3 & 2 & 1 & -8 & -6 \\ 2 & -3 & 6 & 7 & 9 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & -3 & 1 & 2 \\ 0 & 1 & -4 & -3 & 1 \\ 0 & 0 & 0 & 1 & -2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

Three pivot points imply the image is 3D, spanned by the first, second, and fourth columns of  $\mathbf{A}$ .

$$\text{Therefore, a basis is: } \vec{B} = \left\{ \begin{bmatrix} 1 \\ 0 \\ -3 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 2 \\ -3 \end{bmatrix}, \begin{bmatrix} 1 \\ -3 \\ -8 \\ 7 \end{bmatrix} \right\}.$$