

2.5 The Fundamental Matrix Subspaces

Definition: The **image** (or **column space** or **range**) of an $m \times n$ matrix \mathbf{A} is the subspace: $\text{img } \mathbf{A} \subset \mathbb{R}^m$ spanned by its columns.

$$\begin{aligned} \text{img } \mathbf{A} &= \text{span}\{\text{cols } \mathbf{A}\} \subseteq \mathbb{R}^m \\ &= \{b \in \mathbb{R}^m \mid b = a_1c_1 + \dots + a_nc_n \text{ where } a_i \in \mathbb{R}, \text{ and } c_i \text{ are columns of } \mathbf{A}\} \\ &= \{b \in \mathbb{R}^m \mid \mathbf{A}\vec{c} = \vec{b} \text{ has a solution}\}. \end{aligned}$$

Definition: The *kernel of A* is the subspace $\ker \mathbf{A} \subset \mathbb{R}^n$ consisting of all vectors that are *annihilated* by \mathbf{A} , so $\ker \mathbf{A} = \{z \in \mathbb{R}^n \mid \mathbf{A}\vec{z} = \vec{0}\} \subset \mathbb{R}^n$.

Example: $\mathbf{A} = \begin{bmatrix} 1 & -1 & 2 \\ -2 & 2 & -4 \end{bmatrix}$ ($m = 2, n = 3$)

$$\text{img } \mathbf{A} = \text{span}\left\{ \begin{bmatrix} 1 \\ -2 \end{bmatrix}, \begin{bmatrix} -1 \\ 2 \end{bmatrix}, \begin{bmatrix} 2 \\ -4 \end{bmatrix} \right\}.$$

Note: This is not a basis, as columns are dependent:


$$\begin{bmatrix} 1 \\ -2 \end{bmatrix} = -1 \begin{bmatrix} -1 \\ 2 \end{bmatrix} + 0 \begin{bmatrix} 2 \\ -4 \end{bmatrix} \quad (\text{in fact, all columns parallel})$$

Row reduced: $\rightarrow \begin{bmatrix} 1 & -2 & 2 \\ 0 & 0 & 0 \end{bmatrix} = \mathbf{U}$.

So: $\text{img } \mathbf{A}$ is one-dimensional, with basis $\begin{bmatrix} 1 \\ -2 \end{bmatrix}$.

In general: A basis for $\text{img } \mathbf{A}$ is given by the columns of \mathbf{A} with pivots.

So: $\dim \text{img } \mathbf{A} = \# \text{ cols with pivots} = \text{rank } \mathbf{A}$.

 **Caution:** The columns of \mathbf{U} with pivots are not a basis for $\text{img } \mathbf{A}$, and usually don't belong to $\text{img } \mathbf{A}$.

For example: $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ in the previous example.

Remark: If \mathbf{A} is an $m \times n$ matrix: $\ker \mathbf{A}$ lives in \mathbb{R}^n and $\text{img } \mathbf{A}$ lives in \mathbb{R}^m .

Observe: # cols with pivots is $\dim \text{img } \mathbf{A}$.

#cols without pivots is $\dim \ker \mathbf{A}$.

Conclude:

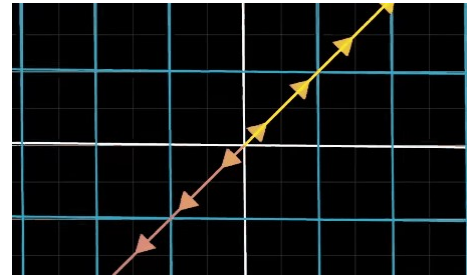
Rank-Nullity Theorem: Let \mathbf{A} be an $m \times n$ matrix. Then $n = \dim \text{img } \mathbf{A} + \dim \ker \mathbf{A} = \text{rank } \mathbf{A} + \text{nullity } \mathbf{A}$.

Intuitively: the input is m -dimensional.

Each of m dimensions is either killed off (goes to $\vec{0}$), or survives to the image.

Example: $\mathbf{A}^{5 \times 7}$ of rank 3 has $\dim \ker \mathbf{A} = ??$

= 4.



[see animation in class]

$\mathbf{A}^{6 \times 8}$ with $\dim \ker \mathbf{A} = 2$ has *rank* 6.

Example: $\mathbf{A} = \begin{bmatrix} 1 & -2 & 3 \\ -3 & 6 & -9 \\ -2 & 4 & -6 \\ 3 & 0 & -1 \end{bmatrix}$

$\rightarrow \begin{bmatrix} 1 & -2 & 3 \\ 0 & 6 & -10 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$.

So first and second cols have pivots.

Thus, $\begin{bmatrix} 1 \\ -3 \\ -2 \\ 3 \end{bmatrix}, \begin{bmatrix} -2 \\ 6 \\ 4 \\ 0 \end{bmatrix}$ is a basis for $\text{img } \mathbf{A}$, which is two-dimensional subspace of \mathbb{R}^4 .

One-dimensional kernel of \mathbb{R}^3 .

Finding General Solutions

Fix \mathbf{A} and \vec{b} , and suppose there are two solutions: $\mathbf{A}\vec{x} = \vec{b}$ and $\mathbf{A}\vec{y} = \vec{b}$.

Then their difference $\vec{z} = \vec{x} - \vec{y}$ satisfies: $\mathbf{A}\vec{z} = \mathbf{A}(\vec{x} - \vec{y}) = \mathbf{A}\vec{x} - \mathbf{A}\vec{y} = \vec{b} - \vec{b} = \vec{0}$.

Conclude: The difference of two solutions \vec{z} is in the kernel of \mathbf{A} .

And, every solution \vec{x} can be written as $\vec{x} = \vec{y} + \vec{z}$, for any given solution \vec{y} and an element \vec{z} of the kernel.

Thus, if we know:

- $\ker \mathbf{A}$, and
 - a single solution \vec{x}^* to $\mathbf{A}\vec{x} = \vec{b}$,
- then we can find all solutions (!!).

Theorem: Suppose x^* is a solution to $\mathbf{A}\vec{x} = \vec{b}$. Then, all other solutions are of the form: $x^* + z$, where $z \in \ker \mathbf{A}$.

Example: Let $\mathbf{A} := \begin{bmatrix} 1 & 0 & -1 \\ -1 & 1 & -1 \\ 1 & -2 & 3 \end{bmatrix}$ and $\vec{b} := \begin{bmatrix} 3 \\ -2 \\ 1 \end{bmatrix}$.

Row reduce $[\mathbf{A}|\vec{b}]$ to get: $\left[\begin{array}{ccc|c} 1 & 0 & -1 & 3 \\ 0 & 1 & -2 & 1 \\ 0 & 0 & 0 & 0 \end{array} \right]$.

Note c_3 is free. So, if we set $c_3 = 0$, we find $c_1 = 3$ and $c_2 = 1$.

So, $x^* = \begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix}$ is one solution.

Next, find kernel. General solution to $\mathbf{A}\vec{c} = \vec{0}$.

$$\begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = c_3 \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$$

So, $\ker \mathbf{A} = \text{span} \left\{ \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} \right\}$.

Thus, *all* solutions to $\mathbf{A}\vec{x} = \vec{b}$ are of the form $\begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix} + c \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$. This is the "**general solution.**"

Example: Let $\mathbf{A} := [2 \ -1 \ 5]$ and $\mathbf{A}\vec{x} = 6$. Find general solution.

$\ker \mathbf{A} = (\text{vectors perp. to } [2 \ -1 \ 5]) = (\text{plane defined by } 2x - y + 5z = 0)$

Observe \mathbf{A} already reduced with c_2, c_3 free.

$$\ker \mathbf{A} = \text{span} \left\{ \begin{bmatrix} \frac{1}{2} \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -\frac{5}{2} \\ 0 \\ 1 \end{bmatrix} \right\}.$$

One solution to $\mathbf{A}\vec{x} = 6$ is ??

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \\ 0 \end{bmatrix}.$$

So, general solution is $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \\ 0 \end{bmatrix} + a \begin{bmatrix} \frac{1}{2} \\ 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} -\frac{5}{2} \\ 0 \\ 1 \end{bmatrix}.$

Example: Let $\mathbf{A} := \begin{bmatrix} 1 & -2 & 0 \\ 2 & 3 & 1 \end{bmatrix}$, $\vec{b} := \begin{bmatrix} 3 \\ -1 \end{bmatrix}$. Find general solution.

Row reduce: $[\mathbf{A}|\vec{b}] \rightarrow \begin{bmatrix} 1 & -2 & 0 & | & 3 \\ 0 & 7 & 1 & | & -7 \end{bmatrix} \rightarrow \dots \rightarrow \begin{bmatrix} 1 & 0 & \frac{2}{7} & | & 1 \\ 0 & 1 & \frac{1}{7} & | & -1 \end{bmatrix}$. (one solution?)

So, c_3 free. If $c_3 = 0$, then $c_1 = 1$ and $c_2 = -1$.

So one solution is: $\vec{x}^* = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}.$

Next, find $\ker \mathbf{A}$. General solution to $\mathbf{A}\vec{c} = \vec{0}$.

$$\begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = c_3 \begin{bmatrix} -\frac{2}{7} \\ -\frac{1}{7} \\ 1 \end{bmatrix}.$$

Thus, general solution to $\mathbf{A}\vec{c} = \vec{b}$ is: $\begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} + c_3 \begin{bmatrix} -\frac{2}{7} \\ -\frac{1}{7} \\ 1 \end{bmatrix}.$

Example: Characterize the image and kernel of $\begin{bmatrix} 1 & -1 & 2 \\ -2 & 2 & -4 \end{bmatrix}.$

Example: Characterize the image and kernel of $\begin{bmatrix} 1 & -1 & 0 & 1 \\ -1 & 0 & 1 & -1 \\ 1 & -2 & 1 & 1 \\ 1 & 2 & -3 & 1 \end{bmatrix}.$

Proposition: Given $\mathbf{A}^{m \times n}$, the following conditions are equivalent:

- ♦ $\ker \mathbf{A} = \{\vec{0}\}$, i.e., the homogeneous system $\mathbf{A}\vec{x} = \vec{0}$ has the unique solution $\vec{x} = \vec{0}$.
- ♦ $\text{rank } \mathbf{A} = n$.
- ♦ $\mathbf{A}\vec{x} = \vec{b}$ has no free variables.
- ♦ $\mathbf{A}\vec{x} = \vec{b}$ has a unique solution for each $\vec{b} \in \text{img } \mathbf{A}$.

Proposition: Given $\mathbf{A}^{n \times n}$ (square), the following conditions are equivalent:

- ♦ \mathbf{A} is nonsingular.
- ♦ $\text{rank } \mathbf{A} = n$.
- ♦ $\ker \mathbf{A} = \{\vec{0}\}$
- ♦ $\text{img } \mathbf{A} = \mathbb{R}^n$.

The Superposition Principal

For homogeneous systems $\mathbf{A}\vec{x} = \vec{0}$, superposition allows one to generate new solutions by combining known solutions.

For inhomogeneous systems $\mathbf{A}\vec{x} = \vec{b}$, superposition combines the solutions corresponding to different inhomogeneities \vec{b}_i .

In physical applications, the inhomogeneities typically represent external forces \vec{f} , and solutions \vec{x} represent the responses of the physical apparatus. The linear superposition principle says that if we know how the system responds to the *individual* forces (\vec{f}, \vec{g} , etc.), we immediately know it's response to any combination thereof.

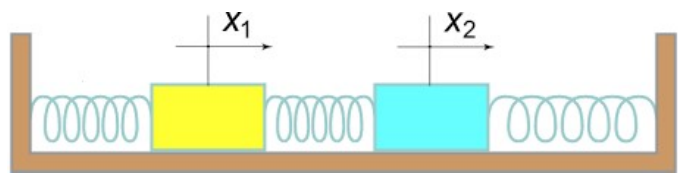
Suppose \vec{x}_1^*, \vec{x}_2^* are solutions to two inhomogeneous systems, $\mathbf{A}\vec{x} = \vec{b}_1$, and $\mathbf{A}\vec{x} = \vec{b}_2$, respectively (with the same coefficient matrix \mathbf{A}).

Consider the system $\mathbf{A}\vec{x} = c_1\vec{b}_1 + c_2\vec{b}_2$, where the RHS is a superposition of the previous two.

Then a particular solution to the combined system is given by the same superposition of the previous solutions:

$$\vec{x}^* = c_1\vec{x}_1^* + c_2\vec{x}_2^*.$$

Proof: $\mathbf{A}\vec{x}^* = \mathbf{A}(c_1\vec{x}_1^* + c_2\vec{x}_2^*) = c_1\mathbf{A}\vec{x}_1^* + c_2\mathbf{A}\vec{x}_2^* = c_1\vec{b}_1 + c_2\vec{b}_2.$



Spring-Mass Set-up

Example: The system: $\begin{bmatrix} 4 & 1 \\ 1 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} f_1 \\ f_2 \end{bmatrix}$ models the mechanical response of a pair of masses

connected by springs, subject to external forcing $\vec{f} \in \mathbb{R}^2$ (constant acceleration).

Solution $\vec{x} = (x_1, x_2)^T$ represents displacements of masses, while entries of RHS $\vec{f} = (f_1, f_2)$ are applied forces.

We can directly determine the response of the system $\vec{x}_1^* = (\frac{4}{15}, -\frac{1}{15})$ to a unit force $\hat{e}_1 = (1, 0)$ on the first mass, and the response $\vec{x}_2^* = (-\frac{1}{15}, \frac{4}{15})$ to a unit force $\hat{e}_2 = (0, 1)$ on the second mass.

Superposition now gives response \vec{x} of system to *any* general force \vec{f} since:

$$\vec{f} = \begin{bmatrix} f_1 \\ f_2 \end{bmatrix} = f_1\hat{e}_1 + f_2\hat{e}_2 = f_1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + f_2 \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \text{ and hence}$$

$$\vec{x} = f_1\vec{x}_1^* + f_2\vec{x}_2^* = f_1 \begin{bmatrix} \frac{4}{15} \\ -\frac{1}{15} \end{bmatrix} + f_2 \begin{bmatrix} -\frac{1}{15} \\ \frac{4}{15} \end{bmatrix} = \begin{bmatrix} \frac{4}{15}f_1 - \frac{1}{15}f_2 \\ -\frac{1}{15}f_1 + \frac{4}{15}f_2 \end{bmatrix}.$$

Theorem: Suppose that $\vec{x}_1^*, \dots, \vec{x}_k^*$ are particular solutions to each of the inhomogeneous linear systems

$$\mathbf{A}\vec{x} = \vec{b}_1, \quad \mathbf{A}\vec{x} = \vec{b}_2, \quad \dots \quad \mathbf{A}\vec{x} = \vec{b}_k, \text{ all having the same coefficient matrix } \mathbf{A}, \text{ and where } \vec{b}_1, \dots, \vec{b}_k \in \text{img } \mathbf{A}.$$

Then, for any choice of scalars c_1, \dots, c_k , a particular solution to the combined system $\mathbf{A}\vec{x} = c_1\vec{b}_1 + \dots + c_k\vec{b}_k$ (*)

is the corresponding superposition: $\vec{x}^* = c_1\vec{x}_1^* + \dots + c_k\vec{x}_k^*$ of individual solutions. The general solution to (*)

is $\vec{x} = \vec{x}^* + \vec{z} = c_1\vec{x}_1^* + \dots + c_k\vec{x}_k^* + \vec{z}$, where $\vec{z} \in \ker \mathbf{A}$ is the general solution to the homogeneous system $\mathbf{A}\vec{z} = \vec{0}$.

Therefore, if we know particular solutions $\vec{x}_1^*, \dots, \vec{x}_m^*$ to $\mathbf{A}\vec{x} = \hat{e}_i$ for each $i = 1, \dots, m$, then we can reconstruct a

particular solution \vec{x}^* to the general linear system $\mathbf{A}\vec{x} = \vec{b}$, by first writing: $\vec{b} := b_1\hat{e}_1 + \dots + b_m\hat{e}_m$

as a linear combination of the basis vectors, and then using superposition to form $\vec{x}^* = b_1\vec{x}_1^* + \dots + b_m\vec{x}_m^*$.

Example: Find a solution \vec{x}_1^* to the system $\begin{bmatrix} 1 & 2 \\ -3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$,

and a solution \vec{x}_2^* to $\begin{bmatrix} 1 & 2 \\ -3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$.

Express the solution to $\begin{bmatrix} 1 & 2 \\ -3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$ as a linear combination of \vec{x}_1^* and \vec{x}_2^* .

$$\left[\begin{array}{cc|cc} 1 & 2 & 1 & 0 \\ -3 & 4 & 0 & 1 \end{array} \right] \rightarrow \left[\begin{array}{cc|cc} 1 & 2 & 1 & 0 \\ 0 & 10 & 3 & 1 \end{array} \right] \rightarrow \left[\begin{array}{cc|cc} 1 & 2 & 1 & 0 \\ 0 & 1 & \frac{3}{10} & \frac{1}{10} \end{array} \right] \rightarrow \left[\begin{array}{cc|cc} 1 & 0 & \frac{4}{10} & -\frac{2}{10} \\ 0 & 1 & \frac{3}{10} & \frac{1}{10} \end{array} \right].$$

So: $\vec{x}_1^* = \begin{bmatrix} \frac{4}{10} \\ \frac{3}{10} \end{bmatrix}$ and $\vec{x}_2^* = \begin{bmatrix} -\frac{2}{10} \\ \frac{1}{10} \end{bmatrix}$.

Observe that $\begin{bmatrix} 1 \\ 4 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 4 \begin{bmatrix} 0 \\ 1 \end{bmatrix}$, therefore the particular solution we are seeking is

$$\vec{x}_3^* = 1\vec{x}_1^* + 4\vec{x}_2^* = \begin{bmatrix} \frac{4}{10} \\ \frac{3}{10} \end{bmatrix} + 4 \begin{bmatrix} -\frac{2}{10} \\ \frac{1}{10} \end{bmatrix} = \begin{bmatrix} -\frac{2}{5} \\ \frac{7}{10} \end{bmatrix}. \text{ And to check our work, observe that:}$$

$$\mathbf{A}\vec{x}_3^* = \begin{bmatrix} 1 & 2 \\ -3 & 4 \end{bmatrix} \begin{bmatrix} -\frac{2}{5} \\ \frac{7}{10} \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}. \quad \checkmark$$

Adjoint Systems, Cokernel, and Coimage

Definition: The *adjoint* to $\mathbf{A}\vec{x} = \vec{b}$ of m equations in n unknowns is $\mathbf{A}^T\vec{y} = \vec{f}$ consisting of n equations in m unknowns $\vec{y} \in \mathbb{R}^m$ with RHS $\vec{f} \in \mathbb{R}^n$.

On the surface, there appears to be no direct connection between the solution sets of a linear system and its adjoint. However, the two are linked.

Definitions: The *coimage* of an $m \times n$ matrix \mathbf{A} is the image of its transpose, $coimg \mathbf{A} = img \mathbf{A}^T = \{ \mathbf{A}^T\vec{y} \mid \vec{y} \in \mathbb{R}^m \} \subset \mathbb{R}^n$.

The coimage coincides with the subspace of \mathbb{R}^n spanned by the rows of \mathbf{A} , called \mathbf{A} 's *row space*.

The *cokernel* of \mathbf{A} is the kernel of its transpose, $coker \mathbf{A} = ker \mathbf{A}^T = \{ \vec{w} \in \mathbb{R}^m \mid \mathbf{A}^T\vec{w} = \vec{0} \} \subset \mathbb{R}^m$, that is, the set of solutions to the homogeneous adjoint system.

The adjoint system $\mathbf{A}^T\vec{y} = \vec{f}$ has a solution **iff** $\vec{f} \in img \mathbf{A}^T = coimg \mathbf{A}$.

Observe that if $\mathbf{A}^T\vec{w} = \vec{0}$, then taking the transpose of both sides:

$$(\mathbf{A}^T\vec{w})^T = \vec{0}^T \Rightarrow \vec{w}^T \mathbf{A} = \vec{0}^T.$$

So if we let $\vec{r} := \vec{w}^T$, we have:

Definition: The cokernel of \mathbf{A} can be identified with the set of all row vectors \vec{r} satisfying $\vec{r}\mathbf{A} = \vec{0}^T$, and therefore the cokernel is referred to as the *left null space* of \mathbf{A} .

Example: Find the *general* solution to the adjoint of $\mathbf{A}\vec{x} = \vec{b}$, where $\mathbf{A} = \begin{bmatrix} 1 & -3 & -7 & 9 \\ 0 & 1 & 5 & -3 \\ 1 & -2 & -2 & 6 \end{bmatrix}$.

First: $\mathbf{A}^T = \begin{bmatrix} 1 & 0 & 1 \\ -3 & 1 & -2 \\ -7 & 5 & -2 \\ 9 & -3 & 6 \end{bmatrix}$. Then solve the system $\mathbf{A}^T\vec{y} = \vec{f}$.

$$\begin{bmatrix} 1 & 0 & 1 & f_1 \\ -3 & 1 & -2 & f_2 \\ -7 & 5 & -2 & f_3 \\ 9 & -3 & 6 & f_4 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 1 & f_1 \\ 0 & 1 & 1 & 3f_1 + f_2 \\ 0 & 5 & 5 & 7f_1 + f_3 \\ 0 & 0 & 0 & 3f_2 + f_4 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 1 & f_1 \\ 0 & 1 & 1 & 3f_1 + f_2 \\ 0 & 0 & 0 & -8f_1 - 5f_2 + f_3 \\ 0 & 0 & 0 & 3f_2 + f_4 \end{bmatrix}.$$

This requires $f_4 = -3f_2$ and $f_3 = 8f_1 + 5f_2$. We have one free column: y_3 .

$$\text{Satisfying these yields: } \vec{y} = \begin{bmatrix} f_1 - y_3 \\ 3f_1 + f_2 - y_3 \\ y_3 \end{bmatrix} = \begin{bmatrix} f_1 \\ 3f_1 + f_2 \\ 0 \end{bmatrix} + y_3 \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix}.$$

First term on the RHS represents a particular solution,

the second is the general element of the cokernel: $\ker \mathbf{A}^T = \text{coker } \mathbf{A}$.

The Fundamental Theorem of Linear Algebra

Observe that the rank of a matrix r (# of pivots), indicates # of independent columns, but also # of independent rows! Therefore:

Theorem: Given $\mathbf{A}^{m \times n}$, let r be its rank. Then, $\dim \text{coimg } \mathbf{A} = \dim \text{img } \mathbf{A} = \text{rank } \mathbf{A} = \text{rank } \mathbf{A}^T = r$,
 $\dim \ker \mathbf{A} = n - r$, $\dim \text{coker } \mathbf{A} = m - r$.

Proof in book.

\mathbf{A} and \mathbf{A}^T have same rank, even though their row echelon forms are quite different and almost never transposes of each other.

Basis for Subspaces

Given $\mathbf{A}^{m \times n}$ with row echelon form \mathbf{U} , to find a basis for:

- ♦ $\text{img } \mathbf{A}$: choose r columns of \mathbf{A} in which the pivots appear in \mathbf{U} (col space);
- ♦ $\ker \mathbf{A}$: write gen. sol. to $\mathbf{A}\vec{x} = \vec{0}$ as a linear combination of $n - r$ basis vectors whose coefficients are the free vars;
- ♦ $\text{coimg } \mathbf{A}$: choose r nonzero rows of \mathbf{U} (row space);
- ♦ $\text{coker } \mathbf{A}$: write gen. sol. to adjoint system $\mathbf{A}^T \vec{y} = \vec{0}$ as linear combination of $m - r$ basis vectors whose coefficients are the free vars.

Example: Find dimension of, and a basis for, the subspace spanned by the following set of vectors:

$$\begin{bmatrix} 1 \\ 0 \\ -3 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 2 \\ -3 \end{bmatrix}, \begin{bmatrix} -3 \\ -4 \\ 1 \\ 6 \end{bmatrix}, \begin{bmatrix} 1 \\ -3 \\ -8 \\ 7 \end{bmatrix}, \begin{bmatrix} 2 \\ 1 \\ -6 \\ 9 \end{bmatrix}$$

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & -3 & 1 & 2 \\ 0 & 1 & -4 & -3 & 1 \\ -3 & 2 & 1 & -8 & -6 \\ 2 & -3 & 6 & 7 & 9 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & -3 & 1 & 2 \\ 0 & 1 & -4 & -3 & 1 \\ 0 & 0 & 0 & 1 & -2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

Three pivot points imply the image is 3D, spanned by the first, second, and fourth columns of \mathbf{A} .

$$\text{Therefore, a basis is: } \vec{B} = \left\{ \begin{bmatrix} 1 \\ 0 \\ -3 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 2 \\ -3 \end{bmatrix}, \begin{bmatrix} 1 \\ -3 \\ -8 \\ 7 \end{bmatrix} \right\}.$$